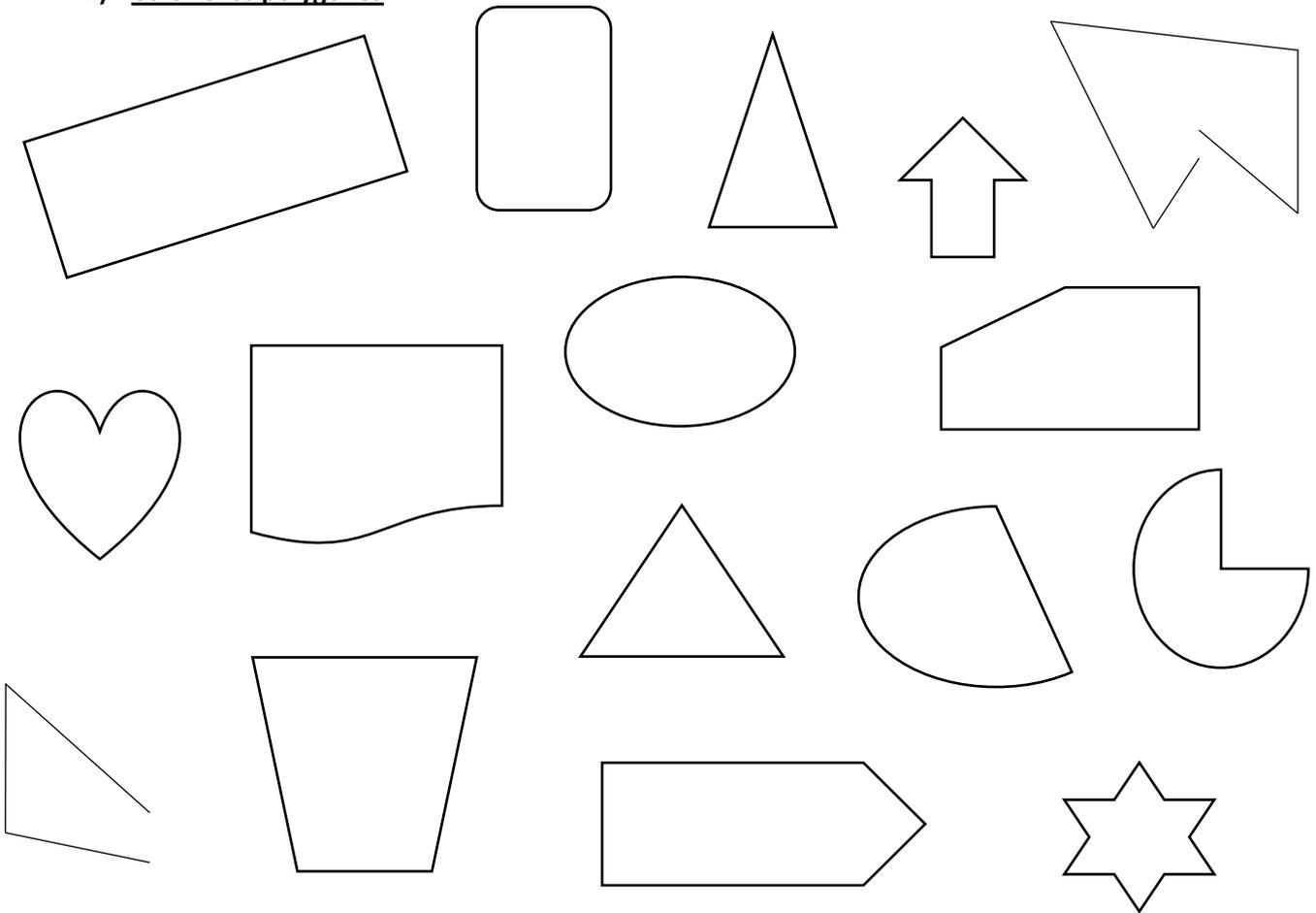


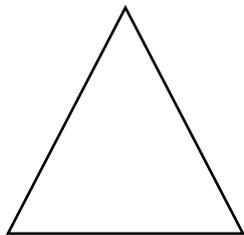
Prénom :

GEOM. 3 – Séance 1 : Identifier des polygones

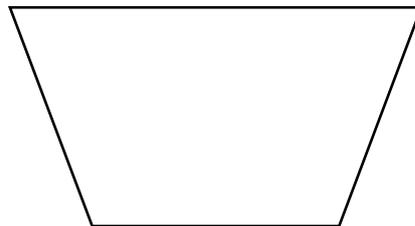
1) Colorie les polygones



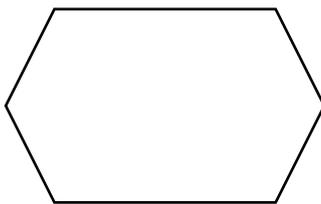
2) Indique le nombre de côtés et le nombre de sommets de chaque polygone



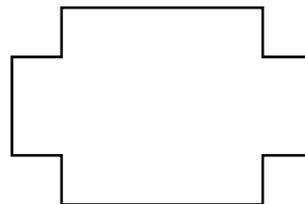
..... côtés
..... sommets



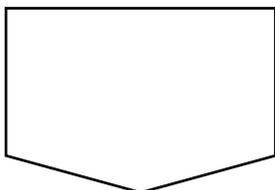
..... côtés
..... sommets



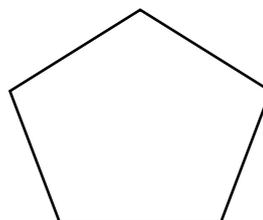
..... côtés
..... sommets



..... côtés
..... sommets



..... côtés
..... sommets



..... côtés
..... sommets